

IRON MOUNTAIN JUBILEE – GENERAL INFORMATION & CAMP RULES

Ride Manager- Nancy Sluys- Cell- 336-325-8886, Home (in Virginia) 276-744-0277. Email- minglewood@surry.net

The cell signal in the area is spotty, if you can't get through you may want to try texting.

Other Important Numbers- Bill Sluys – Cell- 336-325-0930 (Vet Check Manager), Gina Hagis –Cell- 276-233-4918 (Assistant Ride Manager), Tom Hagis 276-233-4917 (Parking at Camp)

Emergency- 911, Police- 276-728-4146

Ice – Available from Fire Dept. at concession stand (where the food is cooked)

Veterinarian- Treatment vet in camp- Lynne Johnson DVM, Virginia Tech in Blacksburg, VA – 540-231-4621/7666

Farrier- Tim Worden will be in camp and at the Vet Check.

Diesel- Closest- Out to 94 and take Left, about 7 miles on Left – Cheapest- back to I-77 either way, about 15 miles

Groceries- Robbins Git & Go- Right on 94, 2.8 miles. Food Country- Right on 94 to 52, go Left and it is on your Left. Dollar General – Left on 94 to Fries (about 10 miles) Left on Main St, go through town and Dollar General is on Right.

Double A Mart- Left on 94, go about 7 miles and it's on the Left.

Cripple Creek Mall – they have EVERYTHING you need, ask Ed – he'll find it, located 1/2 mile from away vet check - VISIT to BELIEVE. If Eddie can't find it you don't need it.

Food Country- a real grocery store- Right on 94, go 10 miles to stop sign. Take a Left and it is on the Right.

Restaurants- Galax (about 20 miles) Galax Smokehouse is one of our favorites. Wytheville (about 20 miles) good variety of restaurants.

Truck & Tire Repair- Sayers Garage- Randy Sayers- 276-620-1346

Showers - in camp at bath house

Ride Camp Rules-

*Dogs on a leash

*Generators off at 10PM

*Pile your manure during the ride and scatter after the ride. That way the grazing grass will stay cleaner for the horses. Please scatter the provided grass seed on any bare spots and cover lightly with hay.

* If it rains and gets muddy DO NOT SPIN. We will have a tractor to pull you out!

HAPPY TRAILS!!!!!!